

**MSFS Scenery Requirements for MFC Tour MFC0065-The Aleutians**

There are several freeware add-on scenery pieces for this excursion. (flightsim.to):

PADK-Adak Airport, Aleutian Islands, Alaska - by JensPeter

LINK: <https://flightsim.to/file/20878/padk-adak-airport-aleutian-islands-alaska>

PACD-Cold Bay, Aleutian Islands, Alaska - by JensPeter

LINK: <https://flightsim.to/file/19081/pacd-cold-bay-aleutian-islands-alaska-usa-new-version>

PADU-Unalaska Airport, Dutch Harbour, Aleutian Islands, Alaska - by JensPeter

LINK: <https://flightsim.to/file/19022/padu-unalaska-airport-dutch-harbour-alaska-usa>

Aniakchak Volcano-landing challenge, Alaska - (Location PZ08) - by Photosbykev

LINK: <https://flightsim.to/file/7473/aniakchak-volcano-landing-challenge-alaska>

**\* Required to see location PZ08**

PAVC-King Cove, Aleutian Islands, Alaska - by quelcerteleo

LINK: <https://flightsim.to/file/20443/king-cove-pavc-ak-us>

PAPH-Port Heiden Aleutian Islands, Alaska - by quelcerteleo

LINK: <https://flightsim.to/file/20442/port-heiden-paph-ak-us>

RTMM (MSFS):

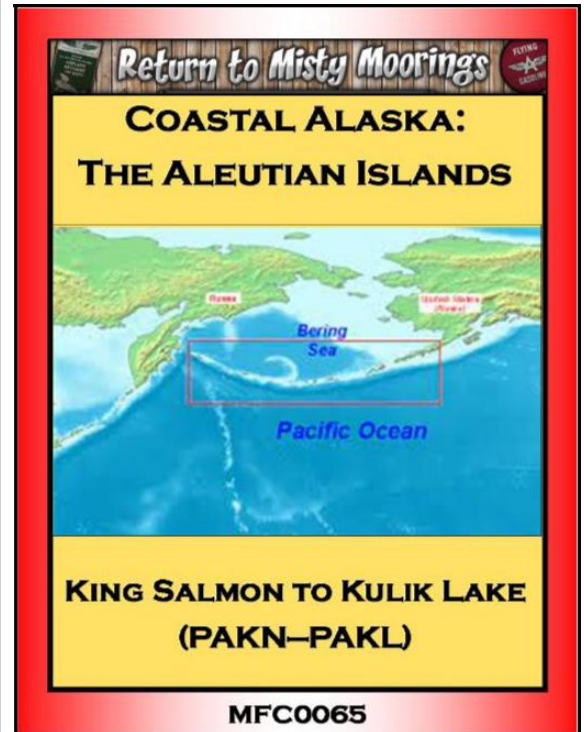
LINK: Object Libs: [https://return.mistymoorings.com/z20\\_scenery/index.php#lib](https://return.mistymoorings.com/z20_scenery/index.php#lib)

LINK: Lighthouses for AK: [https://return.mistymoorings.com/z20\\_scenery/index.php#l](https://return.mistymoorings.com/z20_scenery/index.php#l)

Payware- \*Again these are not required to run the excursion but does add some sculping to the Alaska scenery): - Orbx Mesh (Includes PAJN Juenau Airport) – LINK: <https://orbxdirect.com/product/na-alaska-mesh-msfs> (See orbx Direct).

**1= # of Stop-overs in the flight leg\* IE: 1 = One stopover in the flight leg.**

**Please feel free to stop at, touch and go or fly-by any mid-airport locations or spb\* along the route of the flight legs (as outlined in the Cigar Box notes). There are some very scenic spots along the way as you travel coastal Alaska.**



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